

The College at BROCKPORT ~ Recreational Services
Intramural Sports
Broomball Rules

Field, Court, and Equipment:

- Rubber soled non-marking tennis or basketball type shoes suitable for running on ice are recommended. Spikes, cleats, heavy boots, street shoes, or similar footwear are not allowed.
- Helmets with facemasks are mandatory and will be provided by Recreational Services. Participants may use their own helmets with facemasks provided they are in good condition.
- Additional protective equipment including shin guards, gloves, elbow pads, and mouthpieces is recommended. If protective equipment is worn, it must be worn under clothing (if applicable). Hockey or lacrosse gloves are allowed.
- Broomball sticks and balls will be provided. Participants may not use outside sticks or balls.
- Pants or shorts with pockets are prohibited. Pants with pockets must be flipped entirely inside out.

Players:

- A team may have an unlimited number of participants on their roster. However, teams may have a maximum of six players on the ice at all times (including a goalie) and a minimum of 5 players. During COREC games, the number of male and female participants on the ice must be equal (e.g. 3 males/3 females) or have additional female participants (e.g. 2 males/3 females)
- All players must present their College at BROCKPORT ID prior to the beginning of the event
- If penalties occur, a team will be required to play shorthanded (to a maximum of 2 participants short). When penalties occur, the COREC restrictions do not apply. If simultaneous penalties occur on opposing teams, neither team will be required to play shorthanded. Penalized players will be required to remain in the penalty box until the first whistle after their penalty expires.

Playing Time:

- Games will consist of two 12-minute periods with a two-minute halftime.

Scoring:

- Goals scored are good for 1 point.
- Regular season games may end in a tie. During the playoffs, games tied at the end of regulation will continue with a three-minute sudden death period, followed by a best of five-person shoot-out (minimum of two females) if needed. Teams may make their own order. If the game is not decided after the 5 person shoot-out a sudden death shootout will begin. The order shall be female, then male, continuing until a winner is determined. Players may not shoot twice until the whole rotation has shot.
- If at any time during a game a team secures a lead of eight (10) goals, the game will be halted with the leading team declared the winner. The game may also be stopped if, in the opinion of the official, a team is trying to prolong a contest and undermine the 10-goal rule by failing to make a genuine effort to score another goal under which this rule would then be applied. If a team is leading by 5 goals or more, the game will be stopped at the 2 minute mark at the end of the second half.

Game Rules:

- Offside or icing will not be called.
- THERE IS ABSOLUTELY NO CHECKING! The penalty for an obvious check is a five-minute major and an ejection.
- A face-off at center ice occurs to start each period and after a goal. The defensive team is required to begin in their defensive zone until the offensive team touches the ball.
- The ball must be legally shot across the goal line for a goal to be awarded. A legal shot consists of the ball entering the goal directly from a player's stick. Any ball that is kicked in or played by any part of the body by an offensive player will not be allowed. A violation of this rule will result in an indirect shot.
- Players may not catch and hold the ball. However, players may catch a ball with their hand and immediately drop it to the ice provided they or a defensive player is the first person to touch the ball once it has been dropped. A violation of this rule will result in an indirect shot.
- A player may not kick the ball. They can, however, stop the ball with their foot.

- Brooms may not be brought above a participant's waist. Violation of this rule will result in an indirect shot. If a broom is brought above a participant's waist and contact is made with an opponent, a minor or major penalty shall be assessed.
- If a ball leaves the playing surface, a face-off at the nearest face-off location shall occur.
- Participants may substitute at anytime provided the player exiting the ice is completely off the ice. An intentional violation of this rule shall result in a penalty shot.
- No participant, other than the goalie, is allowed in the crease at anytime. A violation of this rule shall result in an indirect shot. If a defensive player blocks a shot while in the crease it will result in a direct shot. Direct shots will be taken approximately 12 feet from the goal.
- During an indirect shot, all defensive players must be at least 10-feet from the shooter on the defensive side of the ice.
- After a penalty, a direct shot from the point of the infraction shall be awarded. During a direct shot, all defensive and offensive players must be at least five-feet behind the shooter. Once the ball is played, all players are eligible to move.
- The following rules apply to goalies:
 - Use of a broom is optional. However, if a broom is used it must be held by the goalie at all times.
 - May cover or freeze the ball provided some part of their body is in the crease. However the goalie must play the ball within five seconds to a participant in their defensive zone or the official shall blow the whistle for a face-off in the goalies defensive zone.
 - Any goalie leaving the crease no longer has goalie privileges.
 - A goalie may be substituted for or replaced provided it is done during a dead ball and the officials are notified.
- Penalties:
 - Minor – 2-minute penalty with no substitute (unless simultaneous penalties are called on opposing teams); participant returns when goal is scored provided his or her team was shorthanded.
 - Major – 5-minute penalty with no substitute; results in automatic game misconduct.
 - Misconduct – 10-minute penalty with a substitute; participant serves entire 10 minutes.

- Game Misconduct – Additional penalty given to any participant who receives a penalty resulting in an injury; given to any participant receiving one major penalty; given to participant receiving three or more minor penalties in the same game. Any player receiving a game misconduct penalty will automatically be suspended for a minimum of one-game pending a meeting with the intramural sports coordinator. Any team that has player (or players) receive two game misconduct penalties throughout the season and playoffs will be immediately removed from the league.

- Minor Penalties
 - High sticking (see rule above)
 - Too many players on the ice
 - Goalie who participates in a play in any manner beyond the center line
 - Cross-checking
 - Slashing
 - Interference – imposed on a player who interferes with or impedes the progress of an opponent who is not in possession of the ball, who knocks a broom out of an opponent's hand, or who prevents a player from regaining possession of a dropped stick
 - Holding, tripping, elbowing
 - Unnecessary roughness
 - Sliding into opponents (both intentional and unintentional)
 - Intentionally removing helmet during play
 - Throwing broom or glove at ball during play
 - Unsportsmanlike behavior

- Major Penalties
 - A major penalty may be assessed to any penalty listed as a minor based upon severity.
 - Excessive contact with a goalie (charging)
 - Checking (charging)
 - Boarding – shall be imposed on any player who body checks, cross checks, elbows, charges, trips, or throws an opponent into the boards or ice
 - Fighting

- Misconduct Penalties
 - Verbal abuse of an employee (may result in immediate game misconduct).
 - Persisting in any act of un-sportsmanlike conduct after a minor has already been assessed.

➤ Game Misconduct Penalties

- Physical abuse of an employee or participant.
- Leaving the players bench or penalty bench during an altercation.
- Any act deemed detrimental to the game.

➤ Penalty Shot

- Defensive player other than the goalie stopping the ball in the crease or knocking the ball out of the crease with a chance of scoring results in a penalty shot.
- Offensive player has obvious breakaway when defensive player throws anything at the player, including the body or the broom, and makes him/her lose control will result in a penalty shot.
- When defensive player catches up to the offensive player from behind and plays the body instead of the ball will result in a penalty shot.
- Intentional illegal substitution (see rule above)
- Penalty shots will be taken from about 12 feet from the goal.