



SUNY Brockport Poker Challenge Player Rules

General Rules

1. Each player shall receive \$1000 in chips. The last player left with chips shall be declared the winner and will advance to the final table to be held on December 3. The second place player will also advance to the final table.
2. The chip values are as follows:
Red = \$5 / Green = \$25 / Black = \$100 / Purple = \$500
3. No one may touch or play other players' chips.
4. Cards must be kept on or above the table surface in plain view. Cards may not be removed from the edge of the table surface. It is each player's responsibility to protect his/her cards and right to action at all times.
5. Once a hand is "mucked" and either card touches the "muck pile", the hand is declared dead.
6. "Rabbit-hunting" is not allowed. Players and dealers may not look through the discard pile.
7. If a player shows his/her cards to another player at the table, upon request, all other players at the table may view the cards.
8. At the request of other players at the table, non-players may be asked not to stand or sit at the table.
9. Verbal statements in turn are binding; verbal statements out of turn may also be binding.
10. **Recreational Services reserves the right to change or modify rules at anytime. All decisions reached by the tournament director are final.**

Betting

1. The betting area is considered any area in front of the player's cards.
2. To play a hand, a player must have enough chips to cover the ante and a minimum of \$5.
3. Each player is required to post his or her ante prior to the cards being dealt. Additionally, the small blind and the big blind are required to post the blind prior to the cards being dealt. If a player is not present at the table for a hand, the dealer will post the player's ante and/or small/big blind.
4. When it is a player's turn to act, they may check, call, raise or fold.
5. Players who place a chip or chips in the betting area, are assumed to be **calling the bet**, unless they announce raise prior to placing a chip or chips in the betting area.
6. Raises are unlimited, but they must be equal to the size of the last bet, except "all-in" situations.
7. If a player acts out of turn and their bet or raise influences action, that bet or raise must stay in the pot.

Awarding of Pots

1. Cards speak for themselves. A winning hand must show all cards face up on the table. The player instituting the last action (checking or betting) must turn their hand over first. The dealer will assist to the best of their ability in the reading of hands although it is each player's responsibility to protect their own hand at all times.
2. All losing hands will be mucked before the pot is awarded.
3. The winning hand will remain face up until after the pot has been awarded.
4. Once the pot is awarded, no decision can be rendered in regard to the previous hand.
5. The splitting of pots among players is not allowed. All hands must be played to completion.